

Dungeon Siege®: Legends of Aranna

Players return to the world of Aranna and start an all-new adventure in the Dungeon Siege expansion pack, an addition to the popular Dungeon Siege PC title. Players are drawn outside the original Kingdom of Ehb into the wilds of Aranna to solve an ancient mystery. The adventure reveals the origins, lives, and eventual downfall of the ancient Utraean civilization. Building on the critically acclaimed gameplay found in Dungeon Siege, the expansion pack features a new part of the world to explore. Fantastic creatures to battle, treasures to loot, mysteries to unlock, weapons to wield, armor for protection, and unique item sets make up this mysterious world.

Features

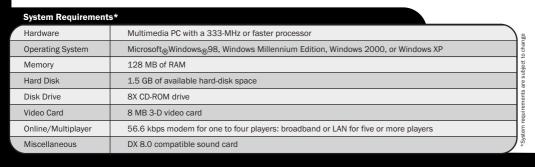
- All-new campaign. The Dungeon Siege: Legends of Aranna expansion pack challenges players
 to journey, explore and fight their way through nine spectacular areas. One area is an all-new
 jungle region that players can explore as they unravel the rich history and mystery of the world
 of Aranna.
- Additional spells. Mages wield dozens of new magic spells, including Diminution, Animal Rage, Zorkon's Bonecrusher, and the Orb of Fire.
- Half-giant player character. Standing over nine feet tall, the new half-giant player character towers above the rest of the characters and attacks with a primal ferocity.
- Even more intense battles. As players adventure through Aranna, they encounter previously
 unseen species of creatures to battle, including the reptilian Zaurask and the giant catlike
 Hassat.
- Cooler treasure. The player can find rare and powerful treasure sets among the spoils of battle
 in the Dungeon Siege expansion. These sets include items, powerful in their own right, that
 when combined grant the owner new and wondrous abilities.
- New pack animal. This pack animal, the Tragg, fights back, defending the player's treasure
 to the death if necessary.
- Includes a full version of the original Dungeon Siege.

Why-to-Range

- Exotic new content and features for one of the best-selling PC RPG's of 2002
- PR and advertising demand-generation in both gamer enthusiast books, magazines, as well
 as comic books and fantasy publications

Reviews and Awards for the Original Dungeon Siege

- "Some of the purest cyber-crack I've ever scored. An amazing thrill ride." PC Gamer Editors' Choice, June 2002
- "Dungeon Siege is easily one of the best, most enjoyable games of the year. Dungeon Siege
 is one of the must-haves." Computer Gaming World Editors' Choice, July 2002
- "A true next generation technological evolution of the genre, with gameplay refined to near perfection." – Computer Games Editor's Choice, June 2002





Battle in the jungles of Aranna.



The Tragg, a new pack animal, defends



Party-based combat against menacing opponents.



Exotic new creatures to test your mettle.







